

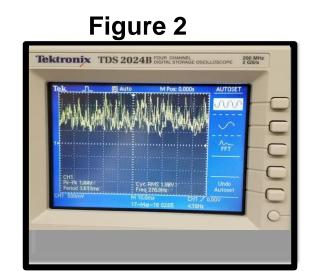
Automatic Guitar Tuner Marcus Corbin, Jared Frazier, Tyler Schwab Faculty Mentor: Dr. Puteri Megat Hamari ECET Department, Minnesota State University, Mankato

BACKGROUND

Tuning a guitar is a very difficult task to accomplish for most entry level players. The reason for this is because it requires an ear for the specific notes and knowledge of tunings. Most products on the market that seek to solve this problem still require you to turn the pegs yourself, and the solutions that didn't were bloated and had extra features that would bump up the costs.

Figure 1





Standard Microphone Input A typical electret microphone connected to +5V and a $22k\Omega$

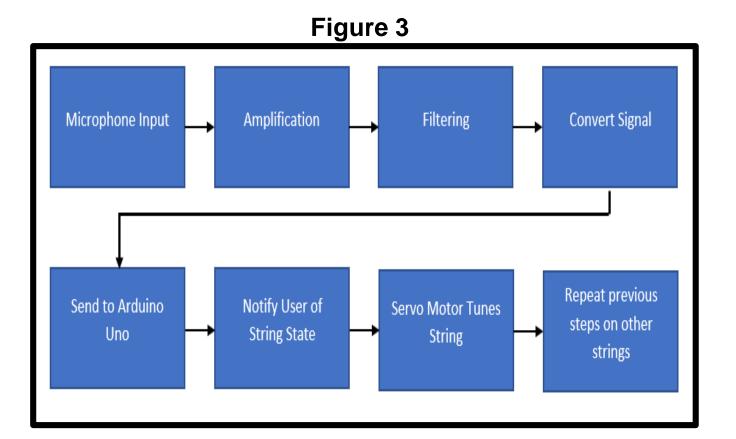
resistor will output a frequency when sound is applied to it. However, the output that is shown (Figure 2) is not very clear. In this case an electret microphone cannot just be hooked into an Arduino UNO for a clear input. It must go through amplification and filtering to get the most precise frequency value.

From Beginner To Professional Guitarists

Tuning a guitar is something any guitarist should first learn how to do correctly. Manual tuning requires skill and patience where as having something automatic would save time and be more precise.

PROPOSED SOLUTION

We proposed a solution (Figure 3) where a microphone (Figure 4) picks up the signal from the guitar and a microprocessor uses that signal to control a servo motor. The motor then turns the guitar pegs in the appropriate direction until the proper frequency is achieved. In between, the signal goes through filtering (Figure 4) and modulation (Figure 5) to convert the signal into a form that the microcontroller (Figure 6) can utilize.





then leads into an



Amplifier IC ³ was used to amplify the range of the electret microphone. This just up close to the sound input.

Schmitt Trigger and Level Shifter

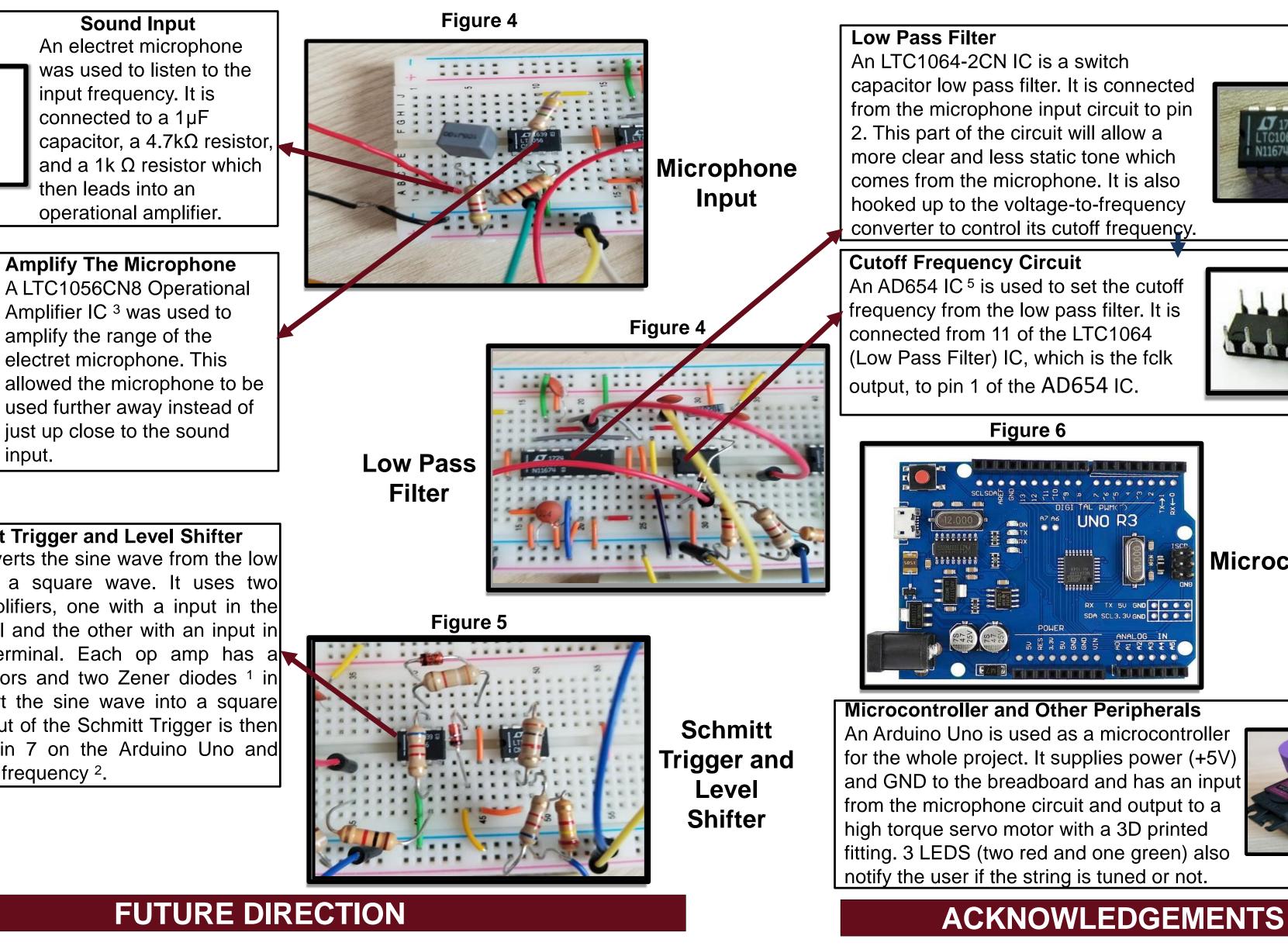
This circuit converts the sine wave from the low pass filter into a square wave. It uses two operational amplifiers, one with a input in the positive terminal and the other with an input in the negative terminal. Each op amp has a 📉 variety of resistors and two Zener diodes ¹ in order to convert the sine wave into a square wave. The output of the Schmitt Trigger is then connected to pin 7 on the Arduino Uno and displays a clear frequency ².

- Add button functionality for additional tunings

- Design a phone app that controls the device

¹D. Nedelkovski, "What is Schmitt Trigger | How It Works," *HowToMechatronics*, 25-Feb-2018. ²A. Kumar, "How does a level shifter work in an op amp?," 05-Feb-2017. ³"LT1055/LT1056," *Precision, High Speed, JFET Input Operational Amplifiers*. ⁴"LTC1064," Low Noise, Fast, Quad Universal Filter Building Block. ⁵"AD654," Low Cost Monolithic Voltage-to-Frequency Converter.

SYSTEM DESIGN



 Integrate our circuit into a PCB and create a casing for the project • The Arduino Uno didn't have enough inputs for us to include an LCD display. A future design would include a microprocessor with more inputs so we can include it

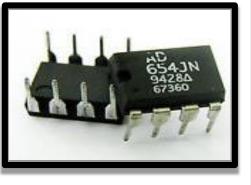
REFERENCES

engineering manner.

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Microcontroller



We would like to thank our Junior Design Professor, Dr. Puteri Megat Hamari, for helping us learn about how to work on a team to get a problem solved in a professional

CONTACT INFORMATION